

RULES AMMENDMENT

If any rule is not mentioned in this amendment, please refer to NBBHA Regulations and then CBHA Regulations

DIVISIONS**Womens**

Women`s will play each other, total 21 games.

Mens

C division 22 Games 2018 season C is to play everyone in D1 once.

D1 division 22 Games 2018 season D1 is to play everyone in C once.

D2 division 21 Games 2018 season no interlock with D1

Games per season are subject to change based on participation or budget constraints

All teams are required to pay their first payment of \$500 by the first payment due date set by the executive to be included on the April tentative schedule.

Any teams that do not pay the balance due by the final due date will not be included on the final Schedule and loose the \$500 payment.

As per CBHA Section 2.3. (b) all teams must register a minimum of twelve (12) players, including one (1) goaltender;

Player Eligibility

Players are encouraged to participate in the highest division they feel comfortable to play in. If a player wants to compete in a lower division then they have previously played in they are subject to the guidelines below.

D1 Division Teams can have a maximum of 5 players (including goalies) from C

D2 Division Teams can have a maximum of 5 players (including goalies) from D1 or 2 players from C and 3 players from D1. So long as the maximum number of players from a higher division does not exceed 5.

Players that start the season or should have started in a division are deemed to be a player in that division and are subject to the above guidelines even if they have previously played in a lower division in previous seasons. For example: if a team wins a division each player on that team is classed as a higher tier player and would count towards the 5 player max from a higher division even if that team folds. The only exception is for players over 35 years of age, see below.

The exception to the above is if a team is re-evaluated by the league and moved to a different division that team and all players that have played are classified as being in their new division.

Players over the age of 35 can play in any one division and can move up or down divisions without the above restrictions.

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Players that did not play and were not included on any team roster in the previous year can rejoin the league in any division.

Teams in violation of these player requirements will be required to play in a higher division.

SJMBHL executive reserves the right to reevaluate teams and move teams from one division or another based on the strength or weakness of teams.

Teams may not have registered more than 25 players at any point in time.

AFFILIATE PLAYERS

Each team is able to pick up a maximum of 3 players from a lower division to play as an affiliate player. The Maximum number of games each player can play as an affiliate player is 5 games in total.

Affiliate players can not play in playoff games as they do not meet the playoff eligibility

REGULAR SEASON AND PLAY OFF ELIGIBILTY

Players must play 1/3 of the regular season games to be eligible for playoff play.

Goalies must play 4 of the regular season games to be eligible for playoff play. Goalies are considered as having played a game if they are in full gear and on the bench even if they do not play.

In the situation where a team does not have a goalie during regular season play, may use a goalie that is registered on another team in the SJMBHL. The goalie being used must be in that teams' division or lower. During the playoffs a team that does not have an eligible backup goalie must dress a player from their team as a goalie.

Eligibility for NBBHA hosted events or CBHA hosted events are subject to their guidelines.

ROSTERS

Rosters must be passed in during warm up before the game starts failure will result in a 2 min bench penalty

As Per Section 12 of the NBBHA a team is In default if they fail to present a team of at least 6 eligible players at the time and place appointed to play (see Forfeit)

As Per CBHA Section 17.3. Paragraph (B) no more than twenty-two (22) eligible players, twenty (20) runners and two (2) goaltenders may be listed on the scoresheet;

FORFEITS OR DEFAULTS

If a team fails to present a team as required during regular season play they have considered to have forfeited that game and are required to pay the time keeper a fine of \$100.00 payable that night.

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If a team fails to present a team as required during playoff play they have considered to have forfeited that game and our required to pay the time keeper a fine of \$150.00 payable that night.

If a game is played and due to a violation a team is required to forfeit, for example an ineligible player. The game is considered a forfeit and no fine is required.

PRACTICE BALLS AND WARM-UP

SJMBHL will provide booth teams with 15 regulation balls for warm up. It is requested that if teams send a ball out of the playing surface they retrieve them before the game starts so that there is an adequate number of balls for the next game.

SJMBHL is no long using written score sheets so there is no reason for teams to wait for the results, teams are ask to leave the playing area immediately following their game.

Teams may not enter the playing area until both teams have left the floor. Unless instructed by an official; entering the playing area before both teams have left will result in a bench minor.

EQUIPMENT

Equipment in the SJMBHL is subject to Section 14 of the NBBHA Regulations, any variations are discussed under uniforms

All helmets are to be on and the straps done while on the bench and on the playing surface. Failure to do so will result in a 10 minute penalty two 10 violations will result in a 1 game suspension

Illegal Equipment - Often officials will be faced with making decisions that will be viewed as unfavourable by some players. However, their responsibility first and foremost is the safety of all participants. As per both NBBHA and CBHA regulations all players wishing to participate must conform to all CSA equipment standards. Players identified as not conforming to these standards shall not be permitted to participate until the piece of equipment identified as illegal is removed or replaced in accordance to standards.

SCORESHEET

Electronic Score Sheets will be used for all SJMBHL games, stats will be uploaded that night for viewing. If teams still wish to maintain a paper copy they can be printed from the website.

In the event there is a fine or suspension the infraction will be recorded on the game score page under notes and the Captain of the team will receive a written copy noting the suspension or fine.

Shots on goal, currently the scoring system does not keep shots per period. Only in it's entirety The score keepers will track shots and on the note them on the game page.

In the event of technical difficulties the score keepers will manual record the game and record the results at a later time.

UNIFORMS

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As per CBHA section 8.2. All players on a team must wear exactly the same uniform:

Reference para a. SJMBHL does not require the goalie to wear matching jerseys as the rest of the team

Reference para b matching pants or shorts are not required in the league

Reference Para e. short sleeve matching t shirts are acceptable for league play

Reference Para f. All jerseys must be numbered and if another play uses a jersey of another player it must be indicted on the roster.

Failure to comply with the uniform policy will result in 2 min bench minor for illegal equipment or the player will be unable to play as per CBHA 8.2 (d) any player not wearing an identical uniform shall be prohibited from competing in any game by the Referee(s). Goalies are exempt as per above.

Captains and Assistants must be clearly marked and visible

TIE BREAKING RULES

If two (2) or more teams are tied within a group or division, then the tie is broken in the following order:

- (i) the team with most wins against tied teams;
- (ii) the team with most wins overall
- (iii) best goals for / goals against record against tied teams
- (iv) greatest positive goal difference between goals scored minus goals allowed, from all round- robin games;
- (v) highest total of goals scored overall
- (vi) if a tie still exists then the teams will play a tie breaker game.

SJMBHL differs from CBHA Section 15.3 paragraph (g), teams competing in CBHA Nationals will be subject to the tie breaking rules of the event they participate in.

PENALTY BOX DOORS

All players are asked as a to close the penalty box doors when leaving the penalty box, this is a safety concern and we want to keep this sport safe. This section maybe elaborated later if teams do not comply with this request.

FINES AND SUPSENSIONS

As per CBHA 14.8 . The following fines are minimums to levied by the SJMBHL, and will apply in all SJMBHL sanctioned games:

- a) Minor Penalties - no fine
- b) Major Penalties - no fine
- c) Misconduct Penalties - no fine
- d) Game Misconduct - Twenty-five dollars (\$25)

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- e) Gross Misconduct - Fifty dollars (\$50)
- f) Match Penalty - Seventy-five dollars (\$75)
- g) Fighting - Seventy-five dollars (\$75)
- h) Fighting Instigator - Seventy-five dollars (\$75)
- i) Misconduct in the last 10 minutes of a game - Twenty-five dollars (\$25)

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As per NBHAA Section 18. The following suspensions are minimums to levied by the NBHAA CBHA, and will apply in all SJMBHL sanctioned games: SJBHL fines are added for reference.

INFRACTION	TIME OF PENALTY	FINE	MINIMUM ADDITIONAL PENALTY
2 misconducts	10 minutes		Game Misconduct
3 penalties in 1 game	2/4/10 minutes delayed penalty when a goal is scored		game ejection
Any major	5 minutes		Game Misconduct
Any other players off players' bench during altercation	2/5/10 minutes		None
Double Minor – Stick Penalties, attempt to head butt or spear	4 minutes		None
Fighting	5 minutes	75.00	Game Misconduct & 5-game suspension
Fighting - instigator or aggressor	5 minutes	75.00	Game Misconduct, 2-minute minor, 5-game suspension and additional 2- game suspension
Fighting - retaliation if aggressor called	5 minutes	75.00	Game Misconduct
Fighting off surface	10 minutes	75.00	Game Misconduct & 5-game suspension
First player off players' bench during altercation	4 minutes	75.00	Game Misconduct
Gross misconduct	10 minutes	50.00	Game Misconduct & 2-game suspension
Hitting official (physically or with equipment)	Match	75.00	Game Misconduct & life suspension
Match Penalty	5 minutes	75.00	Game Misconduct & 5 game suspension
Minor	2 minutes	None	None
Misconduct	10 minutes	None	None
Physical abuse of an official	Match	75.00	Game misconduct & life suspension
Third man in	10 minutes	25.00	Game Misconduct & 1-game suspension
Verbal abuse of an official	Match	75.00	Game Misconduct & 5-game suspension
Verbal Threat of Abuse	Double Match		Game Misconduct & one year suspension

If a player is suspended twice in one season for fighting they will not be able to return to league play without providing a performance bond in the amount of 250.00

Only players with a clearly marked "A" or "C" Jersey and on the floor are allowed to discuss any call, ask any questions to the officials this includes the time keeper. Penalized players are

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allowed to ask the time keeper questions on when they may reenter the game. But are not to discuss the call as per above.

SUSPENDED PLAYERS/COACHES

As Per CBHA Section 11.5. A team official who is under suspension shall not be permitted to direct this team for the duration of his/her suspension. Similarly, such official must not be in the vicinity of his/her team's dressing room, before, during or after any game, nor be in a position in the arena to direct his/her team. The penalty for violation of this Regulation shall be the assessment of a Gross Misconduct for each game in which such an infraction occurs.

Further to the above mentioned section, suspended players are not allowed to sit in the section behind or on the team bench.

All fines must be paid prior to returning to play.

Suspended players or coaches will be listed on the league site.

PROTESTS AND APPEALS

As Per CBHA Section 9.1 In any matter affecting the outcome of a game, only the team may protest and the intent to protest must be announced to the referee during the game or immediately after the game to be noted on the back of the CBHA white copy of the game sheet. In the case of the SJMBHL the protest will be recorded on the online game notes.

Any team involved in a game that is subject to protest has the right to file a protest; they must do so first at the league level.

A team must make there protest to the SJMBHL by taking the following steps:

- a) Indicate there intention to protest the game to the scorekeeper that they intend to protest the game. This must be done within 45 mins of the end of the game. The scorekeeper will note it on the game sheet under the notes.
- b) Within 24 hours notify the President of the league in writing the reason for the appeal and the situation regarding the appeal. If the game involves a member of the executive send your appeal to the Vice-President of the league or another member of the executive.
- c) The executive will pass ruling and notify the teams involved of there decision.
- d) The protesting team may request an executive vote if there is a ambiguous rule or the SJMBHL rules are not clear.
- e) Once the Executive passes its ruling the situation is deemed closed at the league level. The team may bring up their protest to the NBBHA by following NBBHA Section 19.

OFFICIATING

All Officials in the SJMBHL are required to undergo testing and certification to meet NBBHA and CBHA Standards. As a league we understand that not all calls will be made and situations are subject to human error. The Referee in Chief will regularly evaluate all referees and meet to with the officiating staff to go over those evaluations.

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If a team feels that the level of officiating is not to SJMBHL standards they are requested to address their concerns in writing to the Referee in Chief and the President. They will review the situation and provide any additional training and support if required.